

# Imagery!

## Adventure Designer

by

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The *Imagery! Adventure Designer* is the exciting second half of the *Imagery!* system. The adventure designer is the tool that allows you to create your own *Imagery!* adventures, even if you have almost no programming experience.

The adventure designer is completely menu-driven. With the designer, you begin by creating and editing libraries of monsters and items for your adventures. Then, you create and edit the rooms for an adventure and place the monsters and items in it. The designer gives you complete control over your adventure-- anything that is possible to change can be changed, with a minimum of effort.

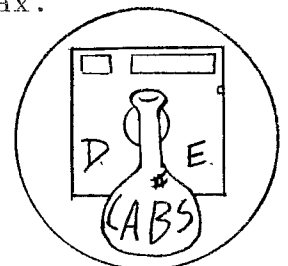
The designer comes complete as three programs:

- 1) the *intro editor*, which is used to edit the text introduction, name, and author of your adventure
- 2) the *library editor*, which allows you to create and edit libraries of monsters and items
- 3) the *main designer program*, which allows you to actually construct the rooms of your adventure and their contents

The adventure designer also features the *Imagery! Adventure Designer's Manual*, a 56-page laser-printed guide that both walks you through designing your first adventure and provides valuable reference for advanced adventure designing.

The adventure designer comes complete with unbound manual for \$10.00. If you would like the manual bound, add \$2.00. All checks should be in U.S. funds and made out to Dr. Evil Laboratories. Indiana residents: please add 5% sales tax. Send your check today to:

Imagination  
P.O. Box 190  
St. Paul, IN 47272



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*Imagery! Adventure Designer* (c) 1988 Dr. Evil Laboratories